

# INFO SCIENCE & TECHNOLOGY (IS&T)

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## **IS&T 1001 Special Topics** (IND 0.0-6.0)

This is designed to give the department an opportunity to test a new course. Variable title.

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## **IS&T 1310 Exposure to Computer Experience** (LEC 3.0)

The course provides an overview of simple computing concepts. Students are gently introduced to programming and discuss the impact of computing on society. Students are made aware of various computing-related careers.

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## **IS&T 1311 Exposure to Computing Principles** (LEC 3.0)

Students are introduced to various computing concepts including computer graphics, algorithms, agile development, the world wide web, e-commerce and mobile applications.

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## **IS&T 1312 Computer Programming Exposure** (LEC 3.0)

The course exposes students to principles of programming including variables, data types, expressions, assignment, variables, classes, arrays and other data structures and recursion.

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## **IS&T 1314 Exposure to Cybersecurity Concepts** (LEC 3.0)

This course provides an overview of basic cybersecurity issues, including evaluating of security needs, cryptography, and threat assessment. The course covers a broad array of security topics including data security, network security, security ethics and security as a computing profession. Students are exposed to various industry-standard security tools.

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## **IS&T 1551 Implementing Information Systems: User Perspective** (LEC 3.0)

Introduction to object-oriented programming in the context of developing and implementing the various components of an information system with particular attention given to system interface such as window and web forms. Class will include numerous projects covering foundational programming.

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## **IS&T 1552 Implementing Information Systems: Data Perspective** (LEC 3.0)

Continuation of object-oriented programming in the context of developing and implementing the various components of an information system with particular attention given to database incorporation. Class will include numerous projects covering intermediate topics. Prerequisites: IS&T 1551.

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## **IS&T 1561 Algorithms and Programming with Java** (LEC 3.0)

Introduction to programming using Java. Topics include basic programming concepts such as variable data, decision-making, and repetitive code. Also algorithm design and analysis, event-driven design with classes and methods. Numerous programs and group exercises.

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## **IS&T 1561H Algorithms and Prog Java-Honors** (LEC 3.0)

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## **IS&T 1562 Java and Data Structures** (LEC 3.0)

Provides an intermediate knowledge of programming using Java. Important concepts of Object Oriented programming will be covered. A significant part of the course will be devoted to data structures and how to handle them. Numerous programs will be assigned. Prerequisites: IS&T 1561.

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## **IS&T 1750 Introduction to Management Information Systems** (LEC 3.0)

This course familiarizes the students with the fundamental concepts and principles of management information systems. Topics covered include the strategic role of IT, decision support systems, database and datawarehouse, enterprise applications, mobile applications, and social and ethical issues related to information systems.

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## **IS&T 2000 Special Problems** (IND 0.0-6.0)

Problems or readings on specific subjects or projects in the department. Consent of instructor required.

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## **IS&T 2001 Special Topics** (IND 0.0-6.0)

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## **IS&T 2002 Cooperative Training in Information Science & Technology** (IND 0.0-6.0)

On-the-job experience gained through cooperative education with industry with credit arranged through departmental co-op advisor. Grade received depends on quality of reports submitted and work supervisors's evaluation. Prerequisite: Completed 30 hours toward degree.

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## **IS&T 3000 Special Problems** (IND 0.0-6.0)

Problems or readings on specific subjects or projects in the department. Consent of instructor required.

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## **IS&T 3001 Special Topics** (LEC 0.0-6.0)

This course is designed to give the department an opportunity to test a new course. Variable title.

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## **IS&T 3131 Computing Internals and Operating Systems** (LEC 3.0)

Design-oriented introduction to computer components and operation. Standard codes; number systems; base conversions; computer arithmetic; boolean algebra; operating system components including memory management, device management, and I/O management; and related issues are covered. Prerequisite: A grade of "C" or better in IS&T 1562 or IS&T 1552 or Comp Sci 1575.

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## **IS&T 3321 Network Performance Design And Management** (LEC 3.0)

This course provides analytical capabilities needed to effectively design, deploy, and manage computer networks and protocols. Prerequisites: IS&T 3333.

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**IS&T 3333 Data Networks and Information Security** (LEC 3.0)

The course provides an overview of current and evolving networking and information security principles. Concepts include network standards and protocols; operation and management; switching and routing; area networks; wireless network infrastructure; security frameworks, policies, and management. Prerequisites: At least Sophomore standing.

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**IS&T 3343 Systems Analysis** (LEC 3.0)

Introduction to the processes by which business information systems are analyzed, designed, and introduced into the business environment. Topics include investigation of existing systems, requirements analysis, logical and physical design, database design, forms design, and report analysis. Prerequisite: IS&T 3423.

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**IS&T 3420 Introduction to Data Science and Management** (LEC 3.0)

Introduces students to increasing business success through analysis of large-scale data collections. Topics include: import/export of data, summary statistics, cross-tabulation, data transformations (sub setting, merging, sorting and aggregation), modeling methods, and visualization. Significant programming in R is expected. Prerequisites: IS&T 1562 or IS&T 1552 or Comp Sci 1575.

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**IS&T 3423 Database Management** (LEC 3.0)

The course introduces the concepts of database management systems. Issues in database architecture, design, administration, and implementation are covered. Prerequisites: IS&T 1750; A grade of "C" or better in IS&T 1551 or IS&T 1561 or Comp Sci 1570.

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**IS&T 3443 Database Applications in Business** (LEC 3.0)

Design, development and implementation of application software typical to the modern business environment utilizing popular commercial database management systems such as Oracle and Access. Focus given to business case modeling, requirement analysis, database design, and implementation challenges. Project oriented. Prerequisite: IS&T 3343.

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**IS&T 3553 Modular Software Systems in Java** (LEC 3.0)

Introduction to Software Life Cycle and characteristics of large modular software systems. Exploration of software support for such systems, using Java, including use of GUI interfaces, advanced I/O and String handling, Interfaces, Threads, and other modularity features. Program project included. Prerequisites: IS&T 3131 and either IS&T 1562 or IS&T 1552.

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**IS&T 4000 Special Problems** (IND 0.0-6.0)

Problems or readings on specific subjects or projects in the department. Consent of instructor required.

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**IS&T 4001 Special Topics** (LEC 0.0-6.0)

This is designed to give the department an opportunity to test a new course. Variable title.

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**IS&T 4099 Undergraduate Research** (IND 0.0-6.0)

Designed for the undergraduate student who wishes to engage in research. Not for graduate credit. Not more than six credit hours allowed for graduation credit. Subject and credit to be arranged with the instructor.

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**IS&T 4257 Network Economy** (LEC 3.0)

Emerging Network/Internet economy, using traditional economic tools. Topics: production and reproduction cost of information, information as an "experience good," versions of products, switching cost, lock-in effects, market adoption dynamics, first-mover advantage, intellectual property rights. Prerequisite: Econ 1100 or Econ 1200. (Co-listed with Econ 4130).

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**IS&T 4261 Information Systems Project Management** (LEC 3.0)

The course overviews general project management principles and then focuses on information system application development. Topics include requirements analysis, project scheduling, risk management, quality assurance, testing, and team coordination. Prerequisites: A grade of "C" or better in IS&T 1551 or IS&T 1561 or Comp Sci 1570.

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**IS&T 4444 Introduction to Data Warehouses** (LEC 3.0)

This course presents the topic of data warehouses and the value to the organization. It takes the student from the database platform to structuring a data warehouse environment. Focus is placed on simplicity and addressing the user community needs. Prerequisites: IS&T 3423.

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**IS&T 4450H Introduction to Information Visualization-Honors** (LEC 3.0)**IS&T 4641 Digital Commerce and IoT Analytics** (LEC 3.0)

Introduction to methods and concepts of data analytics that provides digital marketers and managers the foundation needed to make decisions or detect patterns based on data from eCommerce websites or from Internet of Things (IoT) devices. Key metrics, process, and challenges will be covered. Prerequisites: IS&T 1750 and at least Sophomore standing.

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**IS&T 4642 E-Commerce Architecture** (LEC 3.0)

Course will cover the issues associated with computer architecture, as it relates specifically to e-commerce applications. Topics will include e-commerce systems and processes, specialized software, and databases. Prerequisite: IS&T 3333.

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**IS&T 4654 Introduction to Web Design and Digital Media Studies** (LEC 3.0)

The course covers web design and digital media, including topics such as social media, cyberculture, service design thinking, citizen journalism, crowd intelligence, brain-computer interfaces, privacy, and copyright.

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**IS&T 5000 Special Problems** (IND 0.0-6.0)

Problems or readings on specific subjects or projects in the department. Consent of instructor required.

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**IS&T 5001 Special Topics** (LEC 0.0-6.0)

This is designed to give the department an opportunity to test a new course. Variable title.

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**IS&T 5040 Oral Examination** (IND 0.0)

After completion of all other program requirements, oral examinations for on-campus M.S./Ph.D. students may be processed during intersession. Off-campus M.S. students must be enrolled in oral examination and must have paid an oral examination fee at the time of the defense/comprehensive examination (oral/ written). All other students must enroll for credit commensurate with uses made of facilities and/or faculties. In no case shall this be for less than three (3) semester hours for resident students.

**IS&T 5099 Research** (IND 0.0-15)

Investigations of an advanced nature leading to the preparation of a thesis or dissertation. Consent of instructor required.

**IS&T 5131 Foundations of Computer Architecture** (LEC 3.0)

Design-oriented foundations of computer components and operation. Standard codes; number systems; base conversions; computer arithmetic; boolean algebra; operating system components including memory management, device management; plus related computer architecture topics. Research paper required. Prerequisites: Graduate Standing, strong programming knowledge.

**IS&T 5168 Law and Ethics in E-Commerce** (LEC 3.0)

Provides the ethical framework to analyze the ethical, legal, and social issues that arise for citizens and computer professionals regarding the computerization of society. Topics include: free speech, privacy, intellectual property, product liability, and professional responsibility. (Co-listed with Philos 4368).

**IS&T 5251 Management and Leadership of Technological Innovation** (LEC 3.0)

The course covers strategic management of technological innovation and leadership in managing technology-based organizations. It focuses on developing a general management perspective on technology, innovation, industry dynamics of technological innovation, and new product development. Prerequisite: Senior or Graduate Standing.

**IS&T 5335 Fundamentals of Mobile Technology for Business** (LEC 3.0)

A broad overview of mobile technology use in business environments. Topics include the mobile industry; mobile network and wireless standards; mobile devices; mobile web design and app development; social and user experience issues; mobile marketing and commerce. Prerequisites: Junior standing or above.

**IS&T 5420 Business Analytics and Data Science** (LEC 3.0)

Analysis of large business data sets via statistical summaries, cross-tabulation, correlation, and variance matrices. Techniques in model selection, prediction, and validation utilizing general linear and logistic regression, Bayesian methods, clustering, and visualization. Extensive programming in R is expected. Prerequisites: Calculus, Statistics, and Programming knowledge.

**IS&T 5423 Foundations of Data Management** (LEC 3.0)

Foundational concepts of database management systems. Issues in database architecture, design, administration, and implementation. Extensive use of SQL with Oracle to create and manage databases. Significant project dealing with triggers or stored procedures. Prerequisites: Strong programming knowledge required.

**IS&T 5445 Database Marketing** (LEC 3.0)

Intro to methods and concepts used in database marketing: 1) predictive modeling techniques (e.g., regression, decision trees, cluster analysis) and 2) standard processes for mapping business objectives to data mining goals to produce a deployable marketing model. Metrics like lifetime value of a customer and ROI will be covered. Prerequisite: Statistics understanding, programming understanding, familiarity with spreadsheets.

**IS&T 5450 Introduction to Information Visualization** (LEC 3.0)

Topics include: the visualization development framework, traditional presentations of data, human perception and aesthetics, colorspace theory, visualization algorithms and software, modern visualizations of large data sets. Application of R packages will be emphasized throughout. Prerequisites: Statistics, Calculus, and Programming Knowledge.

**IS&T 5520 Data Science and Machine Learning with Python** (LEC 3.0)

Examines data science methodologies for scraping, manipulating, transforming, cleaning, visualizing, summarizing, and modeling large-scale data as well as supervised and unsupervised machine learning algorithms applied in various business analytics and data science scenarios. Python libraries such as Pandas, NumPy, Matplotlib, and Scikit-learn are utilized. Prerequisites: One of Stat 3111, Stat 3113, Stat 3115, or Stat 3117; one of IS&T 1552, IS&T 1562, Comp Sci 1575; for Graduate Students: knowledge of calculus, statistics, and programming.

**IS&T 5535 Machine Learning Algorithms and Applications** (LEC 3.0)

Introduces techniques of modern machine learning methods with applications in marketing, finance, and other business disciplines. Topics include regression, classification, resampling methods, model selection, regularization, decision trees, support vector machines, principal component analysis, and clustering. R programming is required. Prerequisites: One of Stat 3111, Stat 3113, Stat 3115, Stat 3117; one of IS&T 1552, IS&T 1562, Comp Sci 1575; or Graduate Standing with knowledge of calculus, statistics, and programming.

**IS&T 5652 Advanced Web Development** (LEC 3.0)

Advanced web development techniques to provide dynamic interaction; methods for extracting and delivering dynamic information to/from web servers - a hands-on approach. Emphasis on interaction with servers; mobile software development; processing of graphics and web video. Project work is required. Prerequisites: IS&T 4654; one of IS&T 1551, IS&T 1561.

**IS&T 5680 Digital Media Development and Interactive Design** (LEC 3.0)

This course covers techniques and tools for design and development of digital and interactive media, including text, graphics, animation, audio, and video. Prerequisites: A grade of "C" or better in IS&T 1551, IS&T 1561 or Comp Sci 1570.

**IS&T 5780 Human and Organizational Factors in Cybersecurity** (LEC 3.0)

In-depth examination of human and organizational factors in cybersecurity and information assurance. Study of how to protect information integrity, availability, and confidentiality, as well as tools, methods, principles, and analytics for fraud prevention, insider threat detection, and forensic investigations. Assumes prior exposure to cybersecurity or IA.

**IS&T 5885 Human-Computer Interaction and User Experience** (LEC 3.0)

Introduction to the field of Human-Computer Interaction (HCI). Students examine issues and challenges related to the interaction between people and technology. The class explores the social and cognitive characteristics of people who use information systems. Students learn techniques for understanding user needs, interface prototyping & interface evaluation.

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**IS&T 5886 Prototyping Human-Computer Interactions** (LEC 3.0)

This course explores novel HCI and UX technologies as well as methods and tools for creating system prototypes, including best practices and guidelines for optimal user experiences. Example concepts include mobile applications, behavioral monitoring, gamification, natural user interfaces, haptics, and computers as social actors. Prerequisite: Preceded or accompanied by IS&T 5885.

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**IS&T 5887 Human-Computer Interaction Evaluation** (LEC 3.0)

This course covers research and analysis methods and tools for evaluation of the impact of information technology systems on humans and organizations. The focus will be on practical evaluation with the goal of providing recommendations for improving system functionality and usability. Prerequisite: Preceded or accompanied by IS&T 5885.

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